

ExtremeLANKC Halo 3 2v2 Rules

General Rules:

- * Double Elimination.
- * Best of 3 Series. Final Round best of 5 Series.
- * All games are Team Slayer.
- * The host team plays as red team.
- * Host will be assigned by Admin.

Maps:

Amp/Con/Ons/Her/Nar/Pit

Current Version: MLG v7

Settings:

- * Score to Win = 25
- * Time Limit = 15 Minutes
- * Primary Weapon = Battle Rifle
- * Weapons on Map = No Power Weapons
- * Motion Tracker = Off
- * Suicide Penalty = None
- * Betrayal Penalty = None
- * Team Changing = Not Allowed
- * Vehicles on Map = None

Winners Bracket

R1 | Amp/Con/Ons

R2 | Con/Ons/Amp

R3 | Ons/Amp/Con

R4 | Amp/Con/Ons

R5 | Con/Ons/Amp

R6 | Ons/Amp/Con

Losers Bracket

Her/Nar/Pit

Nar/Pit/Her

Pit/Her/Nar

Her/Nar/Pit

Nar/Pit/Her

Pit/Her/Nar

Final Round is a best of 5 rounds.

2v2 Tournament Procedure:

This is a step by step outline of how the tournament will be run:

- * When called for ALL Team Captains will report to console Admin.
- * All Team Captains will submit team roster and verify tournament fees are paid to Admin.
- * The Admin will go over all the rules and answer any questions.
- * After brackets are setup, the Admin will hand Team Captains the first round matchups.
- * Team Captains will be responsible to have all players in game or play short.
- * All hosts will insure that the official version of server settings is installed.
- * When everything is ready the Official will start the match.
- * After the end of the match Team Captains will report to Admin the scores.
- * Make sure to report any disputes at the end of the match.
- * Officials will verify the scores and submit them to the Admin.
- * The process will start over again for the next match until the end of tournament.